

SEASHORE SOCCER LEAGUE

Spring Tournament 2010

Friday 5/21 and Sunday 5/23

FIELD LOCATIONS

- All Tournament games will be played at Rotary Park
- There will be two U10 Fields marked as Field A & Field B.
- The highest ranked team will always be considered the "Home Team"

TOURNAMENT HEADQUARTERS

- A tournament tent will be located near the shelter .
- Tournament Brackets and scores will be updated after each game and posted at the tournament tent.

SCORE SHEETS

- Score sheets must be turned in by both teams at the tournament tent immediately following each game.

PINNIES

- If teams with the same or similar color jerseys play each other, the "Away Team" shall wear pinnies.

RULES

- Games shall be governed first by the rules of Seashore Soccer League, followed by NCYSA, and then by FIFA.

TIE BREAKER

- **All games, except Finals**, that are tied after regulation time shall be decided by a penalty kick shoot out.
- **Final games** that are tied after regulation time shall play two 5 minute overtime periods. If the score remains tied at the end of the two 5 minute overtime periods, the winner shall be determined by a Penalty Kick Shoot Out.

- **FIFA rules for Penalty Kick Shoot Outs apply:**

- The referee chooses the goal at which the kicks will be taken
- The referee tosses a coin and the team whose captain wins the toss decides whether to take the first or the second kick
- The referee keeps a record of the kicks being taken
- Subject to the conditions explained below, both teams take five kicks.
- The kicks are taken alternately by the teams
- **If, before both teams have taken five kicks, one has scored more goals than the other could score, even if it were to complete its five kicks, no more kicks are taken**
- If, after both teams have taken five kicks, both have scored the same number of goals, or have not scored any goals, kicks continue to be taken in the same order **until one team has scored a goal more than the other from the same number of kicks**
- A goalkeeper who is injured while kicks are being taken from the penalty mark and is unable to continue as goalkeeper may be replaced by a named substitute provided his team has not used the maximum number of substitutes permitted under the competition rules
- With the exception of the foregoing case, **only players who are on the field of play at the end of the match, which includes extra time where appropriate, are allowed to take kicks from the penalty mark**
- Each kick is taken by a different player and all eligible players must take a kick before any player can take a second kick
- An eligible player may change places with the goalkeeper at any time when kicks from the penalty mark are being taken
- Only the eligible players and match officials are permitted to remain on the field of play when kicks from the penalty mark are being taken
- All players, except the player taking the kick and the two goalkeepers, must remain within the centre circle
- The goalkeeper who is the team-mate of the kicker must remain on the field of play, outside the penalty area in which the kicks are being taken, on the goal line where it meets the penalty area boundary line
- Unless otherwise stated, the relevant Laws of the Game and International F.A. Board Decisions apply when kicks from the penalty mark are being taken
- When a team finishes the match with a greater number of players than their opponents, they shall reduce their numbers to equate with that of their opponents and inform the referee of the name and number of each player excluded. The team captain has this responsibility.
- Before the start of kicks from the penalty mark the referee shall ensure that only an equal number of players from each team remain within the centre circle and they shall take the kicks.

BAD WEATHER

- Games can only be called off by the referee.

Medals

- Seashore Soccer League will award the 1st and 2nd place teams with medals at center field immediately following their final games.